**Ishaq Ol’ah**

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# Personal Statement:

I was recently a student studying computing at Worcester University looking to further my skills. Game development is the area I'm most passionate about as I really enjoy coding and making programs which can entertain others as well as designing the initial idea. I feel the most important skill I would be brining to a company would be my passion towards a project as this is a large motivation for me and inspires my team during current university group projects. When motivated I have a notable amount of focus on a task and tend to produce work which stands out from the rest due to my unique creativity and high personal standards.

# Key Skills:

* Above 100wpm free flow typing speed
* Achieved a bronze certificate in the Senior Maths Challenge
* Passionate towards learning how to use new software
* Skills with C#, Java, HTML, PHP, JS, CSS, Python, Pascal and MySQL
* Skills with general software such as Adobe products and Microsoft Office
* Good peer mentoring skills
* Efficiency in everyday tasks
* Experience with networking and using virtual machines
* Experience with Unity and GMS2 game development software
* Customer Service Experience
* Unconventional creativity

# Employment History:

**Kitchen Porter – Wetherspoons - 2017**

* I worked as part of a team helping the kitchen staff through various tasks
* Working under pressure as this was during summer in a tourist heavy location in Cornwall
* Efficient team communication to get jobs done quickly and organising who’s doing which task logically through knowing who does each task quickest
* Controlled speed working with dangerous equipment ensuring work is done quickly as well as safely to mitigate slowdowns through an injury
* Logical thinking on how to place an overload of dirty dishes during busy periods to ensure they’re in both a safe, and easy to access location without hindering other peoples work or getting in their way

**Software Developer – Bluefruit – 2019**

* I worked as part of a team designing, testing and programming applications
* A key challenge was getting the team to work to their strengths, not everyone was good at coding specifically so figuring out what skills each of us were best suited to was suggested by me, and seemed to help smooth out a rocky start for our team
* An insight to how an actual software development company works opened a new way of thinking for me, as it’s vastly different to what I’m learning at University, I’d never done test driven development before this

# Interests

Taking walks as a means of exercise and for inspiration

developing applications and games spontaneously for random things talked about by me or friends such as an application which randomly selects flavours for bubble tea.

Being creative which is my main source of motivation and enjoyment making me pick up new skills randomly. Recent examples of this include using FL studio for music creation for my game design module and attempting to learn how to create professional pixel art to help use art to drive my motivation for game development forwards.

# Education/Qualifications:

**Worcester University – 2017-2021**

Course: BSC Hons Computing

**Modules**

* Object oriented design and development
* Mobile applications development
* Systems analysis and design
* Game production and UX design
* Digital Infrastructure
* Introduction to game design and development
* Programming concept to construction
* Introduction to web and database development

**Level 2 Health & Safety at work award – 2017**

**Emergency first aid level 2 award – 2017**

**Entry to customer Service Level 2 – 2017**

**Truro College – 2014- 2016**

**Qualification Grade**

Level 3 IT extended national diploma D\*D\*D